Unalaq

5vp

Kyoshi

5vp

Roku

5vp

Aang

5vp

Korra

5vp

Player responsible for Avatar’s death gains permanent +3 Victory Points.

Avatar Slayer

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Avatar Slayer

Info Card

* Apprentice Bender: 4 gold
* Master bender: 9 gold (requires minimum of a town)
* Each Settlement may produce one unit a turn
* Assist Card: 4 gold
* Road: 2 Gold
* Village: 5 gold
* Town: 5 gold (Village is upgraded)
* City: 10 gold (Town is upgraded)
* All Non- Hero Units gain +2 Defence when inside a settlement
* Villages earn 2 gold a turn
* Towns earn 3 gold a turn
* Cities earn 5 gold a turn
* Lion Turtle Towns cannot be upgraded. They however can move one Vertex a turn.
* Heroes and Avatars move 2 units.
* Non-Hero units may move 1 Vertex per turn.
* Roads increase movement by X3
* Cities must be two Vertices apart and connected by roads.
* Each player may only control one hero at a time.
* Unaffiliated Bender cities may be used for refuge for your units however you don’t gain any income the settlement.
* Razing a village is instant.
* Razing towns or cities takes one turn and a hero. Avatar is instant.
* Looting takes 1 turn and reduces the settlement by one level. Looting gains player the value of the upgrade.
* Village = 1vp, Town = 2vp, City = 3vp
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First Player to build 6 linked segments of road gains this achievement.

The achievement is passed on if another players exceeds current holder’s road score.

Longest Road

Suki

3 x 6 (2)

4

25

Swamp-monster Huu

3 x 6 (3)

2

35

May

3 x 6 +3 (3)

3

20

Katara

4 x 6 (4)

5

20

Bolin

3 x 6 (1)

2

35

Mako

3 x 6 (2)

2

30

Jet

2 x 6 +3 (2)

3

25

Sokka

2 x 6 +2 (1)

3

25

Asami

1 x 20 (1)

2

20

Iroh

2x20+3X6(4)

2

40

Tarrlok

3x20(1)

2

20

Fire Lord Ozi

3 x 20 (2)

2

35

Azula

2 x 20 +4(1)

4

30

Tensin

2x20 (2)

2

40

Toph

2x20 (1)

3

35

Zuko

2x20 (2)

1

40

Sparky Sparky Boom man

3x20 (1)

1

5

Ta Lee

2x20 (1)

5

15

Gheatso

10X6 (10)

4

15

King Boomie

2x20+2x6 (2)

3

40

Admiral Zhou

2x20 (1)

1

35

Guru patik

2 x 6 (2)

7

30

Zaheer

2x20+4x6(6)

2

35

Amon

4x20 (4)

7

10

Grand Master Paku

1X20+6x6 (6)

2

25

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